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GALCOP HIGH COMMAND


DEPARTMENT OF INFORMATION & ANALYSIS


**POWERS AND ORGANISATIONS
OF THE XRATA GALAXY**


COMPILED BY: J KELL, R MANZIE, D BECH
ADDITIONAL MATERIAL: D MASSEY, D BRABEN
AUTHORISED BY: J C IBANEZ

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PART I: COMMERCIAL ORGANISATIONS


OKB Korshkov	
Location: Aarzari [10, 48] Contacts: None	
<p>Korshkov is an experimental design bureau, originally affiliated to the Communist systems but which now operates as an independent commercial enterprise. Korshkov's particular area of expertise is in propulsion technology; Korshkov was responsible for the magnetohydrodynamic drive system installed in the Strelka Cruiseline, and the company has extensive experience in designing military-grade hyperspace engines.</p>	


Galactic Stock Exchange	
Location: Ustiza [133, 201] Contacts: Tobias King, Senior Financial Analyst	
<p>The GSE is the galaxy's leading diversified stock exchange, with headquarters in the Corporate State of Ustiza. The exchange operates three core functions: Equity Markets, allowing companies to raise capital; Trading Services, which includes a highly active securities market; and Information Services, offering real-time prices, news and analysis to the financial community.</p> <p>Our primary contact at the GSE is Tobias King; as a senior analyst his opinions are highly respected and his influence has helped us to gain access to valuable services in the financial field.</p>	

QuiCo Pharmaceuticals		
Location: Maenes (108, 91) Contacts: None		
<p>QuiCo Pharmaceuticals is an independent biotech company notable for being the sole producer of Quitolline, the most effective anti-hyperspace sickness drug ever developed. Before its discovery, over 80% of all space travellers were routinely subject to the debilitating and disorientating effects of H-sickness, severely impeding the progress of colonisation across the galaxy. Quitolline is so vital to the galaxy's wellbeing that QuiCo and its facilities have been placed under the protection of the Galactic Cooperation through the Treaty of Maenes. The terms of this agreement mean that any attempt by a member of the Cooperation to lay claim on the system will be treated as an act of war.</p>		


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Naval Weapons Establishment		
Location: Arance (223, 145) Contacts: Cmdr Stuart Nash, Systems Development Division		
<p>The NWE is an executive agency of the Federal Navy with particular responsibility for the research and development of advanced weapons technology. Although it has a large complement of highly qualified staff, the NWE also draws upon the expertise of others working in industry or academia, especially those living in systems with a strong military presence or a close affiliation with GalCop.</p> <p>The recent increase in the number of independent equipment manufacturers has meant that the NWE no longer enjoys a monopoly over naval contracts and is often forced to enter into competitive tender processes. Despite this, the NWE remains the navy's first choice for many areas of system development.</p>		

Yokohama Exports		
Location: Aletius (39, 234) Contacts: None		
Yokohama is a successful exporting business that specialises in the sale and distribution of commercial vessels such as tankers, transports and shuttles. From its head office in Aletius the company runs a large network of sales agents stretching across the galaxy, and its delivery couriers are a common sight along the busy space lanes.		

PleasureWorld		
Location: Laxesori (111, 60) Contacts: None		
<p>PleasureWorld is a popular entertainment and tourism complex located in Laxesori. Although the resort itself is operated in full accordance with GalCop law, the large volume of passing traffic has inevitably attracted undesirable elements, and outside of PleasureWorld's security screen there has been a marked increase in the number narcotics and vice-related offences reported by local police units. The ever-busy crowds also provide a natural form of counter-surveillance and we believe many criminals make use of the complex as a secure meeting place. PleasureWord's owners are fully aware of these problems, however, and have ensured that their staff provides full cooperation to GalCop in its investigations.</p>		

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Jane's Shipyard Intelligence	
Location: Biraa [117, 248] Contacts: Janne Lindberg, Industry Analyst	
<p>Jane's Shipyard Intelligence is part of the wider Jane's Information Group, a reputable publishing house providing open source intelligence on transport and military topics.</p> <p>The Shipyard Intelligence arm, based at Biraa, focuses on the design, construction and deployment of the galaxy's wide range of vessels, and Jane's records in these areas are at least as comprehensive as those held by GalCop. From its inception, Jane's has held close links with various security forces and its staff are always been ready and willing to assist GalCop in its investigations.</p> <p>Our primary contact at Jane's is Janne Lindberg, a reserve Captain in GalCop Intelligence.</p>	

Sirius Corporation	
Location: Tevebebi [191,218] (Xrata Outpost) Contacts: None	
<p>The Sirius Corporation is a powerful multinational organisation notable for its advanced antimatter-based fuel technology.</p> <p>Originally set up by a group of rich industrialists from Earth, Sirius began its production activities at the outbreak of the Interplanetary Wars, and soon found itself as a major supplier to the Federal Navy. Although this resulted in a significant swing in the Federation's fortunes, within a few years most of the galaxy's war fleets had been similarly equipped, cancelling the advantage. Years later it was discovered that Sirius had in fact been supplying both sides, creating convenient shortages whenever one of the belligerents appeared to be winning, thus greatly prolonging the war and substantially increasing Sirius' own income.</p> <p>These practices have been blamed on individuals who are now long dead, and since then Sirius has spent a great deal of effort rebuilding its image as a reputable fuel supplier. Nevertheless, competition in this sector is fierce and accounts from ex-employees suggest that the Corporation has retained its ruthless edge, being prepared to go to extreme lengths in order to protect its investments.</p>	

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PART 2: NON-COMMERCIAL ORGANISATIONS

League of Anarchists

The LoA is a loose confederation of organisations that claim to live by anarchist principles but are in most cases, little more than pirate gangs. We suspect the League is behind a recent increase in attacks on commercial shipping in the Beta-Delta sector, and our analysis suggests that the organisation's raiding parties are based somewhere in the Edzaar system, a poor, low tech anarchy world.

GalCop has not yet felt the need to take direct action against the LoA, but as it begins to target more valuable convoys the Security Council may decide to intervene.



Sirius Defence Force

The SDF is the in-house security division of the Sirius Corporation and is regarded as one of the most formidable paramilitary organisations in the galaxy. Originally established to protect the company's valuable tanker fleets, the SDF is now responsible for enforcing all of Sirius' security policies. Enjoying almost unlimited funding, the SDF's asset protection division is equipped with the latest in military technology; meanwhile its counter-intelligence section has complete authority to run intrusive surveillance activities against any Sirius staff suspected of disloyalty to the company.

The SDF's official motto is 'Astrum Defende', an allusion to the white dwarf star that is the source of Sirius' wealth.



KSR (Kosmicheskikh Slyushba Razvedki)

The KSR is the interstellar intelligence-gathering arm of the Communist systems, an external counterpart to the notorious Ministry of Internal Affairs. The Service is known to operate residencies in most of the galaxy's main space stations, with its officers gathering all relevant political, industrial and commercial intelligence while working under diplomatic cover.

Until recently the KSR operated an extensive illegals programme, however the process of running long-term deep-cover agents was found to be inefficient and we understand these activities now have been scaled down. Instead, the KSR has turned its focus towards signals intelligence, and has set up a series of monitoring stations to intercept and analyse sensitive communications traffic.



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APPENDIX A: OPERATIONAL INSTRUCTIONS

Objectives

The overall aim of this operation is to prevent Sirius Corp from launching hostile action against the facilities of QuiCo Pharmaceuticals in Maenes. Your principal objectives are as follows:

- Prevent Sirius Corp from taking delivery of an order of ZXI-34 Planetary Dropships;
- Find a way to destabilise Sirius' finances and in doing so distract them from making a hostile move against Maenes;
- Conduct research into the leadership of the Sirius Defence Force and identify any opportunities to disrupt the organisation;
- Investigate the current state of the defence systems installed around Maenes.

Procedure

Visit the organisations listed in the attached dossier and question any useful contacts you may find; all are accessible from the relevant system's main space station. To initiate questioning of a subject, access the F4 interface screen when docked at a relevant location.

Where at all possible, you should avoid divulging details of your identity, and especially your relationship with GalCop. You should also avoid any direct contact with Sirius Corp as this could compromise the mission.

Once you have completed your objectives, report to GalCop HQ in Vegedius for debriefing.